

Sweet Child O Mine chords by **Guns N' Roses**

D **C** **G** **A** **Em** **B** 125 bpm

(Guitar Tuning: Eb, Ab, Db, Gb, Bb, eb or the equivalent with sharps)

[Intro] (4 of each)

D C G D
D C G D
D C G D

[Verse]

D (4)
 She's got a smile that it seems to me
C (4)
 Reminds me of childhood memories
G (4)
 Where everything
D (4)
 Was as fresh as a bright blue sky
D (4)
 Now and then when I see her face
C (4)
 She takes me away to that special place
G (4)
 And if I stared to long
D (4)
 I'd probably break down and cry

[Chorus]

A (2) **C (2)** **D (4)**
 Whoa Oh, Sweet child o' mine
A (2) **C (2)** **D (4)**
 Whoa, Oh, Oh, Oh Sweet love o' mine

[Instrumental] (4 of each)

D C G D

[Verse]

D (4)
 She's got eyes of the bluest skies
C (4)
 As if they thought of rain
G (4)
 I hate to look into those eyes
D (4)
 And see an ounce of pain
D (4)
 Her hair reminds me of a warm safe place
C (4)
 Where as a child I'd hide
G (4)
 And pray for the thunder and rain
D (4)
 To quietly pass me by

[Chorus]

A **C** **D**
 Whoa Oh, Sweet child o' mine
A **C** **D**
 Whoa, Oh, Oh, Oh Sweet love o' mine
A **C** **D**
 Whoa Oh, Oh, Oh Sweet child o' mine
A **C** **D**
 Ooooooooooh Sweet love o' mine

[Instrumental] (2 of each) **BAR CHORDS**

Em C B A
Em C B A
Em C B A
Em C B A (4)

Em (2) G (2) A (2) C (1) D (1)
Em (2) G (2) A (2) C (1) D (1)
Em (2) G (2) A (2) C (1) D (1)
Em (2) G (2) A (2) C (1) D (1)

[Outro]

Em (2) **G (2)** **A (2)**
 Where do we go, Where do we go, Where do we go
C (1) **D (1)**
 now----
Em **G** **A**
 Where do we go, Where do we go, Where do we go
C D
 now----
Em **G** **A**
 Where do we go, Sweet child, Where do we go
C D
 now----
Em **G** **A**
 Aih, Aih, Aih, Aih, Aih, Aih, Aih where do we
C D
 goooooooooooooo now----
Em **G** **A** **C D**
 Where do we goooooooooo, where do we go now----
Em **G** **A** **C D**
 Where do we gooooooo, where do we go now----
Em **G** **A**
 Where do we go-----, where do we go now
C D
 Now-now-now-now-now-now-now
Em G A C (1) D (2) Em
 Sweet child, sweet chi-. . ld of mine